

Name:	#•
Name.	π .

Games, Nature, & Experiments Bottle to Boot Game

Estimated Time: 10 - 15 minutes

Age range: All grades

What you need: at least five participants, two chairs, two shoes, one plastic water bottle, a large open

space to play

Background Information:

Bottle to Boot is a fun game that can be played with friends and family, either indoors or outside! This game will help to develop communication and collaboration amongst teammates.

See instructions on the next page to get started!





	.,
Name:	#•
varrie.	π.

Bottle to Boot Game

Instructions:

1. Find a large flat surface (like a driveway) and set the two chairs about 10 feet apart. Place the bottle in the middle of the chairs and set one shoe on either side of the bottle.



2. Designate one person to facilitate the game. They will be the person calling out numbers to both teams. Separate into two teams of equal (or similar) numbers. Each team will be numbered off in a straight line facing the opposite team (Ex: 1 across from 1, 2 across from 2, 3 across from 3, and so on). See example below.



3. The facilitator will yell out a number and the two players whose number was called will run and grab a shoe, then run back and sit in a chair. It does not matter which chair a player chooses.
Sometimes it is quicker to get to the chair on the opposing team's side. Once a player is sitting in a chair, they will throw the shoe at the bottle and try to knock it over before the player on the other team!









4. First to knock the bottle over gets a point!





5. After a few rounds the facilitator has the option to call two numbers at a time. The teammates whose numbers have been called must lock elbows before going to grab the shoe. Once back to their chair, the teammates must keep their arms locked with one person sitting in the chair and their teammate kneeling beside them).





6. If the teammates break their bond and unlock elbows, they must wait five seconds before they are able to continue.



Name:	#:
-------	----

7. **GOAL:** To reach 10 points before the other team.

8. **RULES:**

- a. Each team may only have one shoe in their hands at any given time. Holding more than one shoe at the same time will result in a five second penalty.
- b. You must be sitting in a chair to toss the shoe at the water bottle. Failure to sit/kneel will result in a five second penalty.
- c. The shoe can be thrown in any fashion as long as it is done safely (so that it will not harm other players).
- d. You cannot block the other team from hitting the bottle. Blocking the other team will result in a five second penalty.
- e. The round continues until the water bottle is knocked over.